

Sept 26, 2014

Where are we going?

Goal Construct invariants
of vector bundles

$$E \rightsquigarrow p_i(E)$$

Application:

$\forall E \xrightarrow{\pi} M$, we'll associate
elements

$$p_i(E) \in H_{\text{deR}}^{4i}(M)$$

called Pontrjagin classes of E .

eg, if $p_i(E) \neq p_i(F) \in H_{\text{deR}}^{4i}$,

we know $E \neq F$.

so these invariants
aren't numbers,
they're elements
of cohomology.

In particular, $\forall M$, we can
look at $p_i(TM)$.

If $\dim M = 4n$, we can
even integrate products of
these $p_i(TM)$ over M .

$$\int_M \prod p_i^{d_i}, \quad \sum 4i d_i = 4n.$$

These #'s are called the
Pontrjagin numbers of M . \rightsquigarrow Invariants of
 $4n$ -dimensional
manifolds!

How sensitive are they?

Thm If \exists a cobordism
from M to M' , their
Pontrjagin numbers are
the same.

ie, $\exists W$ st
 $\partial W = M \sqcup M'$

in fact, Pontrjagin
and "Stiefel-Whitney" numbers
completely determine oriented
cobordism class!

Outline of construction of characteristic classes

(1) We'll define a notion of a connection on a vector bundle $E \xrightarrow{\pi} M$.

This is a way (ie, an arbitrary choice) to take derivatives of sections

$$s: E \rightarrow M.$$

We'll see that this amounts to an assignment

the connection

$$\nabla: \Gamma(TM) \times \Gamma(E) \rightarrow \Gamma(E)$$

which way are you moving?

give me a section

here's how your section is changing in the direction of your movement.

An example: If $E = \underline{\mathbb{R}}$, the trivial bundle, then a map

$$\Gamma(TM) \times C^\infty(M) \rightarrow C^\infty(M)$$

is given by

$$(X, f) \longmapsto X(f)$$

@ p. compute directional derivative of f in direction of X_p .

(2) Given a connection ∇ ,
we can define the
notion of curvature.

It is a function

$$R: \Gamma(TM) \times \Gamma(TM) \times \Gamma(E) \rightarrow \Gamma(E)$$

$$(X, Y, s) \mapsto \frac{1}{2} \left\{ \begin{aligned} &\nabla_X \nabla_Y s \\ &- \nabla_Y \nabla_X s \\ &- \nabla_{[X, Y]} s \end{aligned} \right\}$$

Much of Riemannian geometry is
spent trying to understand this
quantity. We'll spend some time
on it, too. For now, you can see
that this quantity detects:

is the non-commutativity of ∇ . due
only to the non-commutativity of
vector fields?

• A small miracle will happen,
which is that this assignment
is actually a 2-form:

$$R \in \Omega^2(M; \text{End}(E))$$

with values in $\text{End}(E)$.

$$\Gamma(TM \otimes \text{End}(E))$$

the vector bundle
given by the
functor

$$(\text{Vect}_{\mathbb{R}}^{\text{fd}})^{\text{isom}} \rightarrow \text{Vect}_{\mathbb{R}}^{\text{fd}}$$

$$E \longmapsto \text{End}(E)$$

$$\left(\begin{array}{c} E \xrightarrow{h} E' \\ \text{isom} \end{array} \right) \longmapsto \text{End}(E) \longrightarrow \text{End}(E')$$

$$E \xrightarrow{f} E \longmapsto E \xrightarrow{f} E$$

$$\begin{array}{ccc} & \uparrow h & \downarrow h \\ & E' & \rightarrow E' \end{array}$$

- But once we have such a thing, we're in great shape. Why?

If the transition functions for E are given by $g_{\alpha\beta}: U_\alpha \cap U_\beta \rightarrow GL(\mathbb{R}^n)$ the transition functions for $\text{End}(E)$ are given by $g_{\alpha\beta} - g_{\alpha\beta}^{-1}: U_\alpha \cap U_\beta \rightarrow GL(\text{End}(\mathbb{R}^n))$

$$A \mapsto g_{\alpha\beta} A g_{\alpha\beta}^{-1}$$

(3)

In other words, if you can associate a real number to each matrix which is invariant under conjugation, then from R , we can define a 2-form on M (w/ \mathbb{R} -values).

Ex $\text{tr}(R) \in \Omega^2(M; \mathbb{R})$.

We'll investigate other ways to get numbers like trace out of a matrix.

Here's a sample theorem:

Thm • $d(\text{tr} R) = 0$. (So $\text{tr} R$ defines an element of $H_{\text{deR}}^2(M)$.)

• $[\text{tr} R_\sigma] = [\text{tr} R_{\sigma'}]$

in $H_{\text{deR}}^2(M)$. \uparrow some other connection.

(So $[\text{tr} R]$, as an element of $H_{\text{deR}}^2(M)$, is an invariant of $E \xrightarrow{\pi} M$ itself!)

As it turns out,
 tr never gives an
 interesting invariant. But
 other functions (like \det) do
 give interesting invariants.

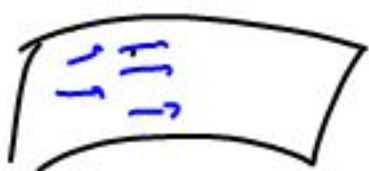
An example of ∇ :

How would you try to define
 derivatives of a vector bundle?

Basic example would be a surface
 in \mathbb{R}^3 :

$$\Sigma \subset \mathbb{R}^3$$

Suppose you're given some C^∞
 vector field X on Σ .



and a vector $v \in T_p \Sigma$.



How to measure "rate of change of X "
 in direction of v ?

Naive attempt: X is a C^∞ fn

$$\Sigma \rightarrow T\mathbb{R}^3$$

(since every
 tangent
 vector to Σ is a tangent
 vector to \mathbb{R}^3)

so extend to

$$\underline{X}: U \rightarrow T\mathbb{R}^3$$

some open set
 about Σ .

Then

$$\underline{X} : U \rightarrow TU \subset TR^3$$

can be written

$$\underline{X} = \sum f_i \frac{\partial}{\partial x_i}$$

where

$$f_i : U \rightarrow \mathbb{R}$$

are smooth. So just define

$$\overline{\nabla}_v(x) := \sum \underbrace{Dv f_i}_{\substack{\text{usual} \\ \text{directional} \\ \text{derivative} \\ \text{in } v \text{ direction} \\ \text{in } \mathbb{R}^3}} \frac{\partial}{\partial x_i} \Big|_{\Sigma}$$

In general,

$$\overline{\nabla}_v(x)$$

need not be always tangent to Σ . ^{See example.} But we can always project, and take

$$\nabla_v(x) := \pi_{T\Sigma} \overline{\nabla}_v(x)$$

This is an example of a connection.

$$\uparrow \pi_{T\Sigma} : TR^3|_{\Sigma} \rightarrow T\Sigma$$

project vector to components parallel to Σ .
(Using metric everywhere.)

Ex Why isn't $\nabla(x)$

tangent to Σ ?

Let

$$\mathbb{R} \times \mathbb{R} \xrightarrow{\Sigma} \mathbb{R}^3$$

$$(s, t) \mapsto (s \cos t, s \sin t, t),$$

ex,

s fixed: spiral



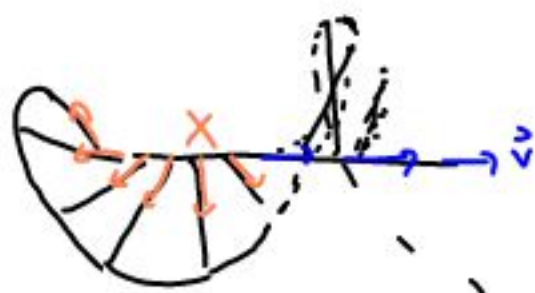
t fixed: line in plane $z = t$

slope in direction
of $s \sin t, \cos t$.



Consider vector field

$$X: (s, t) \mapsto (\cos t, \sin t, 0) + \Sigma(s, t).$$



and let \vec{v} be $(0, 0, 1)$ at some point
w/ $s=0$. Then

$$\begin{aligned} \nabla_{\vec{v}}(X) &= \frac{\partial}{\partial t} (\cos t, \sin t, 0) \\ &= (-\sin t, \cos t, 0) \end{aligned}$$

which is \perp to $T_p \Sigma$.

$$\perp \text{ image}(\Sigma).$$